

JUSTIN TREXLER

email justin@justintrexler.com
web justintrexler.com
tel (801) 310-8805

PROFILE

I see architecture as the art and technology of building. The art of architecture is seen not only in the finished product, but every step along the way. And technology should facilitate design that is responsive to its place, program, and purpose.

EXPERIENCE

ARCHITECTURAL INTERN, SMITHGROUP PHOENIX, AZ 2008

Smithgroup is a large established firm with offices in 10 cities in the United States. I was fortunate to be able to work in a wide variety of roles while at Smithgroup. Some of these roles included presentation graphics, Autocad plan drawings, and working with Revit and Sketchup models in all aspects of the design process.

ARCHITECTURAL INTERN, SCHIEL ARCHITECTURE SALT LAKE CITY, UT 2006-2007

My time at Schiel Architecture was split between using Autocad to complete construction documents, and using Sketchup and rendering programs to create 3-D models and presentation graphics. Because Schiel Architecture is a small firm, I had the opportunity to work on projects from schematic design to construction documents.

HVAC INSTALLER, GUNTHERS AMERICAN FORK, UT 2004-2005

I primarily installed controls and ductwork for large commercial projects. Other duties included wiring and assembling custom condenser units as well as cutting and assembling duct. It was great to get some hands-on experience with these complicated systems.

ELECTRONIC SYSTEMS TECHNICIAN, UNITED STATES AIR FORCE 1998-2003

The majority of my time was spent maintaining and repairing meteorological and ground-based aircraft navigation systems, along with the requisite military duties. I also attended a six week managerial training school in Italy and had the opportunity for some managerial duties. The best aspect of my time in the Air Force was the opportunity to see different areas and cultures while I was stationed in Texas, Mississippi, Washington D.C., and Spain.

EDUCATION

ARIZONA STATE UNIVERSITY — Master of Architecture, 2009 — With Honors

UNIVERSITY OF UTAH — B.S. Architectural Studies, 2007

UTAH VALLEY UNIVERSITY — A.S. General Education, 2005

AWARDS AND COMPETITIONS

ASU DESIGN EXCELLENCE — Fall 2007, Spring 2008, Fall 2008

BRICKEY STRUCTURES COMPETITION — Fall 2007

U OF U CAMPUS KIOSK COMPETITION — Spring 2007

COLLEGE OF ARCHITECTURE INSTALLATION COMPETITION — Fall 2006

SOFTWARE SKILLS

ADVANCED

Autocad
Sketchup
Photoshop
Rhino
V-Ray
Indesign

INTERMEDIATE

Revit
3DS Max
Grasshopper
Illustrator
Modo
Generative Components